

Main Plant - Just a reminder that B Shift is returning on Days for the week of May 5th and May 12th. A Shift will be on afternoons. This is for the full two weeks in the main plant.

Battery Department - Calls for the battery department are starting this morning, below is the work schedule for battery over the next two weeks. There is work in the main plant that will require some team members from battery to work in the main plant for two weeks. They are going to canvass the top senior members for this opportunity however if there is no volunteers the juniors in battery may be forced.

CAMI Battery Assembly Plant

April 23, 2025



BAP Shift Plan - May 5th & 12th Weeks UPDATED

Week Starting:	Modules			Pack Main Line
	Days 7am - 3pm	Afternoons 3pm - 11pm	Nights 11pm - 7am	Days 7am - 3pm
Mar-24	C-Shift	No Production	No Production	X Shift (PML crew)
Mar-31	A-Shift	No Production	C-Prep Crew (11)	X Shift (PML crew)
Apr-7	A-Shift	No Production	C-Prep Crew (11)	X Shift (PML crew)
Apr-14	No Production	No Production	No Production	No Production
Apr-21	No Production	No Production	No Production	No Production
Apr-28	No Production	No Production	No Production	No Production
May-5	A-Shift: Prod: Mon, SWW: T-Fr B-Shift: SWW: M, W-Fr, Prod: Tues	No Production	C-Shift: Mon: Prod, SWW: T-Fr	X Shift (PML crew)
May-12	SWW - No Prod	SWW - No Prod	SWW - No Prod	X Shift (PML crew)



**** DO NOT CALL IN FOR YOUR SCHEDULED SHIFT ****

Its important that if your working in battery you attend so that there is no issue with your SUB/Benefits

Another question we have been receiving quite a bit is:

Does Vacation/Bank time on the weeks of May 5th and 12th count towards re activating my SUB/benefits?

Yes, members in battery will be returned to “active status” for these two weeks as they are working weeks, so vacation time and bank time counts towards reactivating benefits. If a team member has vacation during a normal week of “layoff” it does NOT reset benefits as these weeks members are not returned to “active status”.

Inplant Committee